

CHAPTER I

INTRODUCTION

A. Research Background

In English learning process there are four major skill that should be mastered by the learners, there are listening, writing, speaking, and reading skill. Writing is a complex intellectual task involving many components skill. Writing skill is a part of life in teaching and learning process. According to Westwood (2008:69), writing is a complex and demanding skill. If students want to become competent writers, they require explicit instruction and many opportunities to write. In addition, writing can help them to know about their ability and increase the students' knowledge in producing their word. Teaching writing is aimed to enable the students to master the functional text and monologue text or paragraph in the form of descriptive, narrative, recount, procedure and report (Depdiknas, 2006).

Based on the researcher experience during pre-observation at SMA Negeri 1 Rasau Jaya, the researcher got information from the English teacher in the tenth grade (X IPS 4), the researcher found some problems in writing especially in making descriptive text. Students lack the vocabulary to use in writing and they can not organize their ideas into a good paragraph. The researcher found that the students' writing ability was unsatisfactory. In addition, during the teaching and learning process, they were unmotivated and had difficulty in composing their own writing. The causes of the problem were a number of factors including students' low interest in English, particularly writing skill, the monotonous teaching technique, the students' limited vocabulary, and grammar mastery.

The teachers' technique to teach writing is important factors that may affect the students' writing achievement. There are some kinds of technique that can be applied by English teachers to develop their students writing ability, one of technique that can be used in teaching writing is wholesome Scattering Game. The game can motivate students in learning English also let the teacher control the students' environment that cannot be done in a real situation. Game can encourage

students to interact and communicative. However, when teacher uses game in language classroom, the teacher should consider about the materials, students' level learners' characteristics and that the game is doable. Hami (2011:3) said by wholesome scattering game the students can enjoyable, easy, and memorable about the material especially in writing descriptive text. The researcher concluded that students can enjoy the learning process by implementing wholesome scattering game. The implementation of the wholesome scattering game can make students easier understanding the materials and memorizing the word choice.

To support this research, the researcher features some research findings from previous researchers as a comparison with the research. The researcher found previous researchers that has conducted wholesome scattering game in teaching descriptive text and the use of game to improve writing skill.. There are two previous studies that are used as the references by the researcher. The first previous study is "Improving Students' Ability in Writing Descriptive Text Through Wholesome Scattering Game a Classroom Action Research with The Eight Grade Students of MTs Sunan Ampel Patean Kendal in The Academic Year of 2010/2011 " which was written by Widodo Hami in 2011. This technique is effective to teach descriptive text. The second previous study is journal from Wulandari (2016) who state that the teaching of writing is not an easy task so the teachers are required to know various techniques in teaching it. One of the possible techniques to be used is by applying games in teaching and learning process of English writing. Based on the explanation, the researcher conduct the research, by conducting this research, the researcher hopes that the result of this research be useful in teaching writing descriptive text.

B. Research Problem

Based on the research background the researcher limits the research question as follow:

“How can wholesome scattering game improve the students’ writing descriptive text at the tenth grade students of SMA Negeri 1 Rasau Jaya in the academic year of 2018/2019?”.

C. Research Purpose

Based on the research question, the purpose of this research is to find out how wholesome scattering game can improve the students’ writing descriptive text at the tenth grade students of SMA Negeri 1 Rasau Jaya in the academic year of 2018/2019.

D. Significance of the Research

This research is conducted to give theoretical and practical benefits as follow:

1. Theoretical Significance

The result of this research would also theoretically give benefits such as:

- a. It could be reference for the teachers if they want to use wholesome scattering game to improve the students’ writing ability.
- b. It could be a reference for the institution of IKIP PGRI Pontianak until become the important information for the reader to be an investigation material in term of the improvement of English learning especially about writing ability.

2. Practical Significance

This research can be used for the researcher, the teacher, and the students.

a. For the researcher

The researcher got new knowledge and experience in teaching writing by using Wholesome Scattering Game. The researcher got

more information about writing descriptive text and wholesome scattering game to support teaching and learning process.

b. For the teachers

The researcher expects the finding of this research gave the information and alternative way or technique in English teaching to develop the students' writing and enhance their ability and hopefully helped the teacher to improve students' understanding of writing.

c. For the students

The result of this research is expected to give some advantages for the students to have courage to learn English and to have good writing ability.

d. For other researchers

This study was expected to be one of references and relevant study of researchers to other researchers.

E. Scope of the Research

1. Research Variable

The meaning of variable is that all of things which are determined by the researcher to get information about issue. Variable is also can be described as the condition or the characteristic that the researcher observes, manipulates and controls and can be attributed to person to person, text to text, object to object or from time to time.

Marczyk, De Matteo, and Festinger (2005:4) explain that variable is anything that can be valued. Thus, in this research, the researcher applies a single variable. It is students' improvement in writing by wholesome scattering game.

2. Terminology

To avoid misunderstanding about the term used in this research, the researcher put the explanation below:

a. Writing

Writing is a process of conveying an idea, feeling, or information into the written form.

b. Wholesome Scattering Game

In this research Wholesome Scattering Game is classroom dictation activity that involves collaborative learning, it requires students to rewrite a text by listening text and keywords..

c. Descriptive text

descriptive text is one of the types of text with expressing an idea with describing about something like things, human, animal or fruits.