CHAPTER V

CONCLUSION AND SUGGESTION

A. Conclusion

The use of domino card game in teaching and learning process could improve the students' vocabulary mastery. It can be seen from the result of the students test. The students showed the improvement from cycle 1 to cycle 2. Gradually the students score increased after being taught using the domino card game. It can be seen from the mean score in the cycle 1 was 75.36 and the mean score in the cycle 2 was 81.36.

The use of domino card games can increase the enthusiasm and motivation of students in the teaching and learning process. This can be seen from the results of the observation sheets and field notes in each cycle. They show progress in the teaching and learning process in each cycle. In cycle 1 students are still less active in participating in the learning process. But in cycle 2 they became more active. Then there was an increase from cycle 1 to cycle 2. The use of domino card games can increase student scores on the vocabulary test which can be seen from cycle 1 low student scores with an average score of 75.36 then student scores increase in cycle 2 with an average score of 81.36.

B. Suggestion

1. For Teachers

Teachers must be able to prepare methods, media, or strategies that are suitable for students. Preparing the right method can boost student motivation and enthusiasm. In addition, the researcher suggests using the domino card game to learn vocabulary, the researcher also suggests using the domino card game method as a reference that can be used to teach students to learn English, such as speaking skills.

2. For Students

Students can create their own domino game to keep in class as their method while learning English vocabulary or skills. Students have to study more and harder in vocabulary mastery to become better. It would be better if they always practiced. If they have a problem that they don't understand, then it's better to ask the teacher directly.

3. For Other Researchers

The researcher hopes that other researchers can consider this research as a reference. In addition, the results of this study can be used to conduct further research. The method used in this research can also be used as other learning methods.