

ABSTRACT

Santika, Yuni. 521100301. The Effectiveness of Using Word Wall Game toward the Students' Vocabulary Competence at the Fifth Grade of Pasifikus Elementary School Pontianak in Academic Year 2015/2016.

The method used in this research was pre-experimental design. In the others words, pre-experimental design is one group pretest and posttest. The population was the fifth grade of Pasifikus Elementary School Pontianak in academic year 2015/2016. Eighteen students of fifth grade in the second semester were selected by total sampling to be the sample. The aim of this research was to find out the Effectiveness of Using Word Wall Game toward the Students' Vocabulary Competence at the Fifth Grade of Pasifikus Elementary School Pontianak. The researcher used test in order to collect the data from the students in form multiple choice question to measure the students' vocabulary competence.

Based on the findings, there are significant differences within mean score of pre-test and post-test. The mean of the pre-test is 50, 51 whilst the post-test is 71, 50. It showed that the students vocabulary competence score were proved a good influence after given the treatment. It means that, the use of Word Wall Game given significantly developed students' vocabulary competence as explained by the Wilcoxon test the calculation in which the significant level (0,000) was less than common significant level (0,05). It means, null hypothesis (H_0) is rejected and Alternative hypothesis (H_1) is accepted. The score of effect size was 1,5 with categorized as 'strong effect' because more than 1,00.

The researcher concluded that used word wall game to teach students' vocabulary competence was effective to the fifth grade of Pasifikus Elementary School Pontianak in academic year 2015/2016.

The researcher suggest to the teacher to apply word wall game to improve the students' vocabulary competence.

Keywords: *Word wall Game and Vocabulary.*